

科目：計算機概論（含資料結構）第一頁 共 五 頁

1．Which of the following choices represents a correct in－order traversal for the binary tree on the right side？
A． 5320897461
B． 5321087964
C． 4697081253
D． 3521807964
E．None of the above


2．Consider the $\mathbf{C}$ program on the right side．What will be printed on the screen after the program finishes execution？
A．3，2
B．2， 3
C． $\mathbf{1 , 0}$
D． 0,1
E．None of the above

```
struct point { int x; int y;};
int main() {
    struct point p, q;
    struct point *r;
    r = &q;
    q.x = p.y; q.y = p.x;
    r->y = 1; r->x = 0;
    p.y = 2; q. . }=3\mathrm{ 3;
    printf("%d, %d", q.x, q.y);
    return 0;
}
```

3．A SQL keyword is missing on the right figure．What is it？

A．set
B．values
C．where
D．update
E．get


Source Data

4．Which of the following is not a binary search tree：

| A． <br> （3） | B． | C． | D． | E． |
| :---: | :---: | :---: | :---: | :---: |



科目：誩算機概崘（含資料結構）第二頁 共 五 頁

5．A computer has $\underline{128 \text { Giga Bytes of memory．Each word in this computer is } 4 \text { bytes．The computer }}$ needs at least $\qquad$ bits to address（定址）any single word in memory．（Hint：KB，MB，GB，TB， PB，．．．）
A． 31
B． 32
C． 33
D． 34
E．None of the above

6．Which of the following is true regarding the TCP／IP protocol suite？
A．The application layer is responsible for providing services to the users．
B．The transport layer is responsible for the logical delivery of a message between client and server processes．
C．The network layer is responsible for the delivery of individual packets from the source host to the destination host．
D．The data link layer is responsible for node－to－node－delivery of frames．
E．All of the above

7．Assume you are given 3 basic instructions for positive integers：

| Instruction | Explanation |
| :--- | :--- |
| Incr（X） | It adds 1 to X |
| Decr（X） | It subtracts 1 from X |
| While（X）\｛．．．\} | It repeats the code inside $\}$ <br> If X＝0 then terminates the loop <br> Else continue the loop |

Which of following is a better solution to represent $A \leftarrow B$ ？

| A． <br> While（B）\｛ <br> Decr（B） <br> $\operatorname{Incr}(\mathbf{A})$ <br> \} | B． <br> While（A）$\{\operatorname{Decr}(\mathbf{A})\}$ <br> While（B）\｛ <br> Decr（B） <br> $\operatorname{Incr}(\mathrm{A})$ <br> \} |  |
| :---: | :---: | :---: |
| ```C. While (C) {Decr(C)} While (A) {Decr(A)} While (B) { Incr(C) Decr(B) Incr(A) } While(C) { Incr(B) Decr(C) }``` | D． ```While (A) { Decr(A) Incr(C) } While(C) { Incr(B) Decr(C) } While (B) { Incr(C) Decr(B) Incr(A) }``` | ```E． \\ While（A）\(\{\operatorname{Decr}(\mathbf{A})\}\) While（B）\｛None``` |

```
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```

科目：計算機概論（含資料結構）第三頁 共 五 頁

8．Consider the C＋＋program on the right side．Which of the following can be called in main（ ）？
A．c．f1（）
B．b．f2（）
C．b．f1（）
D．a．f3（）

E．None of the above

9．Consider the C＋＋program on the right side．It uses polymorphism． How many＂$X$＂and＂$Y$＂are printed？
A． $\mathrm{X}: 1 \quad \mathrm{Y}: 3$
B． $\mathrm{X}: 2 \mathrm{Y}: 2$
C．X：3 Y：1
D． $\mathrm{X}: 0$
Y：4

E．None of the above

\#include <iostream>
\#include <iostream>
using std::cout;
using std::cout;
using std::ostream;
using std::ostream;
class A {
class A {
public:
public:
virtual void f()
virtual void f()
{cout<<'X\n";}
{cout<<'X\n";}
};
};
class B: A{
class B: A{
public:
public:
void f(){cout<<'Y\n";}
void f(){cout<<'Y\n";}
};
};
}

```
}
```

```
int main () {
```

int main () {

```
int main () {
    Aa;B b;
    Aa;B b;
    Aa;B b;
    A*}\operatorname{aptr = &a;
    A*}\operatorname{aptr = &a;
    A*}\operatorname{aptr = &a;
    A* bptr = &b;
    A* bptr = &b;
    A* bptr = &b;
    aptr->f();
    aptr->f();
    aptr->f();
    bptr->f();
    bptr->f();
    bptr->f();
    (*bptr).f();
    (*bptr).f();
    (*bptr).f();
    b.f();
    b.f();
    b.f();
    return 0;
```

    return 0;
    ```
    return 0;
```

class B: public A\{ \};
class C: protected B \{ \};
int main () \{
B b; C c;
private: \}
\};


科目：計算機概論（含資料结構）第四頁 共 五 頁

13．What value does function mystery return when called with a value of 4 ？

```
int mystery ( int number )
{
    if(number <= 1)
        return 1;
    else
        return number * mystery( number - 1 );
}
```

A． 0 ．
B． 1 ．
C． 4.
D． 24.

14．Given the class definition：

```
class CreateDestroy
{
public:
    CreateDestroy() { cout << 'constructor called, ''; }
    ~CreateDestroy() { cout << 'destructor called,'"; }
};
```

What will the following program output？

```
int main()
{
    CreateDestroy c1;
    CreateDestroy c2;
    return 0;
}
```

A．constructor called，destructor called，constructor called，destructor called，．
B．constructor called，destructor called，．
C．constructor called，constructor called，．
D．constructor called，constructor called，destructor called，destructor called，


科目：誩算機概崘（含資料結構）第五頁 共 五 頁

15．For a non－empty linked list，select the code that should appear in a function that adds a node to the end of the list．newPtr is a pointer to the new node to be added and lastPtr is a pointer to the current last node．Each node contains a pointer nextPtr．
A．lastPtr－＞nextPtr＝newPtr；
lastPtr $=$ newPtr．
B．lastPtr＝newPtr；
lastPtr－＞nextPtr $=$ newPtr．
C．newPtr－＞nextPtr＝lastPtr；
lastPtr $=$ newPtr．
D．lastPtr＝newPtr；
newPtr－＞nextPtr＝lastPtr

16．A queue performs the following commands（in pseudo－code）：
enqиеие 4，6，8，3， 1
dequeue three elements
enqueиe 3，1，5， 6
dequeue two elements
What number is now at the front of the queue？
A． 3 ．
B． 4.
C． 5 ．
D． 6.

17．The number 188.875 in decimal is equall to number $\qquad$ in octal．
A． 273.7
B． 274.7
C． 258.5
D．278．6．

18．In which of the following addition problems（using two＇s complement notation）does an overflow error occur？
A．0011＋1010
B． $0100+0100$
C．1100＋1100
D．0101＋1000

19．In a $\qquad$ data compression method，the received data need not be an exact copy of the original message．
A．MP3
B．JPEG
C．MPEG
D．all of the above

20．Select the false statement regarding inheritance．
A．A derived class can contain more attributes and behaviors than its base class．
B．A derived class can be the base class for other derived classes．
C．Some derived classes can have multiple base classes．
D．Base classes are usually more specific than derived classes．

